Also nublished as:

PARTICLE TRAP FOR SEPARATING PARTICLES FROM THE FLOW OF A LIQUID, METHOD FOR SEPARATING PARTICLES FROM THE FLOW OF A LIQUID AND USE OF SAID PARTICLE TRAP

Publication number:	WO0200326 (A2)		ruso pusitorion di
Publication date:	2002-01-03	1	WO0200326 (A3
Inventor(s):	BRUECK ROLF [DE]; REIZIG MEIKE [DE]; TREIBER PETER [DE]		US2003097934 (A1 RU2260469 (C2
Applicant(s):	EMITEC EMISSIONSTECHNIK [DE]; BRUECK ROLF [DE]; REIZIG MEIKE [DE]; TREIBER PETER [DE]		JP2004502064 (T EP1294466 (A2
Classification:		li di	EF1294400 (AZ
- international:	F01N3/02; B01D45/08; B01D49/00; F01N3/033; F01N3/037 F01N3/023; F01N3/02; B01D45/00; B01D49/00; F01N3/033		more >>
	F01N3/037; F01N3/023; (IPC1-7): B01D45/00		Cited documents
	B01D45/08; F01N3/033; F01N3/037 WO2001EP06529 20010608		US4895083 (A EP0839566 (A1
Priority number(s):	DE20001031200 20000627		DE3502448 (A1
Abstract of WO 0200	0326 (A2)		
for separating particl	s to a particle trap for separating particles from the flow of a lic es from the flow of a liquid. A liquid flow comprising particles i hich built-in elements such as projections, knuckles, nubs (3)	s circ	culated through a

The invention relates to a particle trap for separating particles from the flow of a liquid and to a method for separating particles from the flow of a liquid. A liquid flow comprising particles is circulated through flow channel (1) in which built-in elements such as projections. Knuckles, rubs (3) or similar can be found. The opposite-lying region of the channel wall (2) is fully or partially porous. When a liquid flow comprising particles flows through the particle trap, the particles are deflected towards the porous channel wall (2) and adhere thereto. They can subsequently be removed by means of regeneration. The inventive particle trap and associated method can be used to particularly advantageous effect in the exhaust gas line of an internal combustion engine, especially a diesel engine, especially in combination with a soot-filter.

Data supplied from the esp@cenet database — Worldwide